

Beat: Technology

Call Of Duty: Black Ops II Delivers More Than \$500 Million In Worldwide Retail

Call of Duty: Black Ops II is available!

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USPA NEWS - Activision Publishing, Inc., a wholly owned subsidiary of Activision Blizzard, Inc. (Nasdaq: ATVI), today announced that for the fourth consecutive year, the Call of Duty® franchise has delivered the biggest entertainment launch of the year.

The highly-anticipated Call of Duty®: Black Ops II has achieved an estimated sell-through of more than \$500 million worldwide in the first 24 hours of its release, according to Chart-Track, retail customer sell-through information and internal company estimates.

"With first day sales of over half a billion dollars worldwide, we believe Call of Duty is the biggest entertainment launch of the year for the fourth year in a row," said Bobby Kotick, CEO, Activision Blizzard, Inc. "Life-to-date sales for the Call of Duty franchise have exceeded worldwide theatrical box office receipts for "Harry Potter" and "Star Wars," the two most successful movie franchises of all time.

On November 13, 2012, millions of fans attended more than 16,000 midnight openings at retail stores worldwide. Reflecting the wave of excitement that swept the globe, Call of Duty: Black Ops II drove social conversation in its first 24 hours as it was a top trending topic globally on Twitter in 23 cities worldwide. Additionally, there have been more than 30 million YouTube video views of the game's live-action 'Surprise' launch trailer since its release on October 29, 2012.

"Call of Duty has become more than a product people buy, it's a brand people buy into. And every November we do more than just the launch of a game, we kick off an annual, unofficial but worldwide phenomenon called the Call of Duty season," said Eric Hirshberg, CEO of Activision Publishing. "I want to thank our incredible team at Treyarch for making an amazing game, everyone at Activision for making this brand a force of nature and our retail partners for their unprecedented support of this franchise. But most importantly I want to thank our millions of fans for their continued support and loyalty and for making us better every day."

More information on Call of Duty: Black Ops II can be found at <http://www.callofduty.com/blackops2.com>

Article online:

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Editorial program service of General News Agency:

UPA United Press Agency LTD
483 Green Lanes
UK, London N13NV 4BS

contact (at) unitedpressagency.com
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